

XXIVth World Road Congress Mexico 2011 Mexico City 2011.

HF Guiding Principles in Road Design: Spatial perception of the driver

Dipl.-Psychologists Dr. Sibylle Birth, B. Demgensky

- Intelligenz System Transfer GmbH, Institute for Applied Psychology, Leader of the Human Factors Section
- Intelligenz-System-Potsdam@t-online.de

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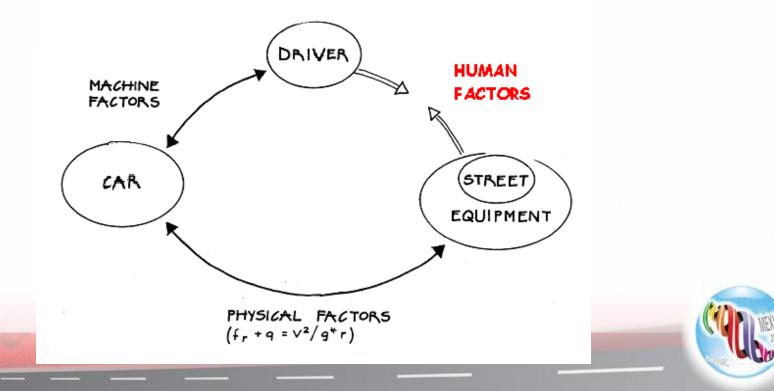
PIARC World Road Congress Mexico 20⁻



Human Factors = contribution to damaging events

•Psychological / physiological limits of space perception, space movement information processing, decision making, act regulation

Main Aim: Identification of accident triggers by misleading optical road features



Results of HF Audit of 10 international design standards

TC1.1 HF-Subgroup audited 10 international design standards

Question: Are Human Factors principles of space perception integrated? Yes: HF requirement is fully integrated in the standard Partly: HF requirement is partially integrated but it is not mentioned that it is a HF need

NO: no such term/requirement is mentioned in the standard

| | (Number of countrys) | (Number of countrys) | (Number of countrys) |
|-------------------------------|----------------------|----------------------|----------------------|
| I. 6 Second Rule - | 5 | 3 | 2 |
| Give enough time! | - | 3 | ~ |
| II. Field of View - reliable | 1 | 3 | 6 |
| orientation + guidance! | • | 2 | 0 |
| III. Logic Rule - constistent | 3 | 2 | 5 |
| design and signing! | 5 | 2 | , |
| Fulfilled | 30% | 25% | 45% |
| out of 10 HF-Demands | 30% | 2370 | 43% |

VES

Main Human Factors of Road Users:

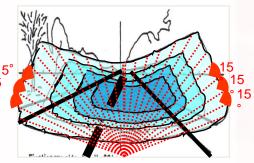
Psychological Stereotypes of Space Perception

- Left-hand phenomenon: movement in the space counter clockwise to the starting point
 → Right hand curves are more difficult!
- Dynamical Perception of space, depending on

 changing position + changing view axis
 changing reference points / lines
 Orientation/Balance is naturally unstable!
- Eyes search motion: 15° interior circles counter¹⁵₁₅
 clockwise, after 8m ends 3D-perception
 → The further the focus, the faster the speed!

Space perception + movement is predominantly subconscious.





6-Second Rule: Don't surprise the driver!

Minimal adapting time =4-6 sec. (100m-300m)

driving action:

section of road:

braking

technical braking time, x sec

decision

planning, testing, correction 2-3sec

orientation What's the matter? 2-3sec

manoeuvre section section section

adjustment

transition zone

advance warning





6-Second Rule: driver has to see critical points to break early enough

6-Seconds Rule: Don't surprise the driver!

| | NL | Por- tugal | 1 | Ger- many | Erance | Aus- tralia | Japan | Hun- gary | Czech Rep. | China |
|---------------------------|----|---------------|---|--------------|--------|----------------|-------|--------------|---------------|-------|
| Transition zone | Υ | Υ | Υ | Р | Υ | Υ | Υ | Ρ | No | No |
| Perception and Visibility | Y | Ρ | Ρ | Ρ | Υ | Y | No | Ρ | Υ | No |

Conclusion:

•The 6-Second-Rule is considered in most of the 10 standards.

To be included:

 Ensure unobstructed visibility of critical points (planting, ongoing curves, building or traffic facilities)





6-Second Rule: no transition and visibility of railway crossing

invisible railway crossing 50m ahead



announced railway crossing 150m ahead





Examples from Czech. Republic

6-Second Rule: no transition and visibility of pedestrian crossings

invisible pedestrian crossing 50m ahead



Examples from Germany and Czech. Republic

visible pedestrian crossing 30m ahead





6-Second Rule: good practise examples from other countries

additional signing of intersection with poor visibility

visible pedestrian crossing 50m ahead



Examples from Czech. Republic and South Sweden



Field of View: The Road has to offer a safe Field of View!

Field of View Rule: Give reliable orientation and guidance

| | NL | Por- tugal | Ca- nada | Ger- many | France | Aus- tralia | Japan | Hun- gary | Czech Rep. | China |
|---------------------------------------------------|----|---------------|-------------|--------------|--------|----------------|-------|--------------|---------------|-------|
| Optical density of the field of view | Ρ | Ρ | No | No | Ρ | Ρ | No | Ρ | Ρ | No |
| Fixation objects support optimal lane tracking | No | Ρ | No | No | No | No | No | No | No | No |
| Depth of field of view | Y | Ρ | No | Υ | Ρ | No | No | No | No | No |

Conclusion:

 The Field of View Rule is not considered in most of the 10 standards.

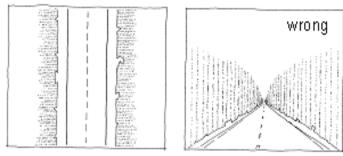
To be included:

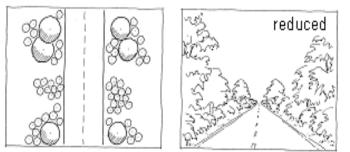
•This Human Factor principle should be integrated directly in the standards.





Field of View: Monotony causes high speed





contrasts of colours and forms \rightarrow lower speed





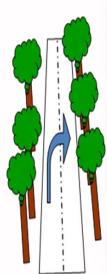
Field of View: non orthogonal appearance causes subconscious lane change / running out of lane

The suspension disturbs the balance \rightarrow users totter to the right



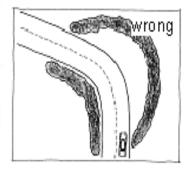
Destabilisation by non-orthogonal impression \rightarrow head-on collisions





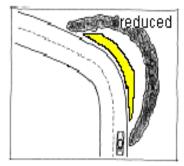


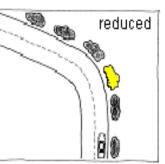
Field of View: wrong framing of curves





misleading frame (left) or gaps (right) in the outer curve





parallel frame (left) + closed gap (right) in the outer curve







Field of View: wrong framing of curves

Bad practice \rightarrow gap in the outer curve

Bad practice Canada \rightarrow abutment is not symmetrical to the road's axis





Logic Rule: The Road has to manage driver's expectations!

Logic Rule: Offer consistent design and signing

| - | | - | | | · | | | | | |
|----------------------------------------------------------------------------------------------------|----|---------------|-------------|--------------|--------|----------------|-------|--------------|---------------|-------|
| | NL | Por- tugal | Ca- nada | Ger- many | France | Aus- tralia | Japan | Hun- gary | Czech Rep. | China |
| Town entrance (Change of function but no change in design + optical characteristic) | Y | Ρ | No | No | Y | No | No | Ρ | Ρ | No |
| City by-pass dilemma (Change of direction despite dominant eye-catching orientation line) | Ρ | No | No | No | Ρ | No | No | Ρ | No | No |
| Effect of preprogrammed habits and routines | Y | Υ | Υ | Ρ | Ρ | No | Ρ | No | No | No |
| Multiple critical points occur concurrently | Y | Υ | Y | No | Υ | No | No | No | No | No |
| Deficiencies in traffic control devices | Y | Υ | Υ | Ρ | Υ | Y | Υ | Ρ | Y | No |

Conclusion:

•The is only partly considered in most of the 10 standards.

To be included:

 Most parts of this Human Factor principle should be integrated directly in the standards.



Logic Rule: If road changes function – change optical appearance too!

Town entrance without change in optical appearance

Town entrance with good change in optical appearance



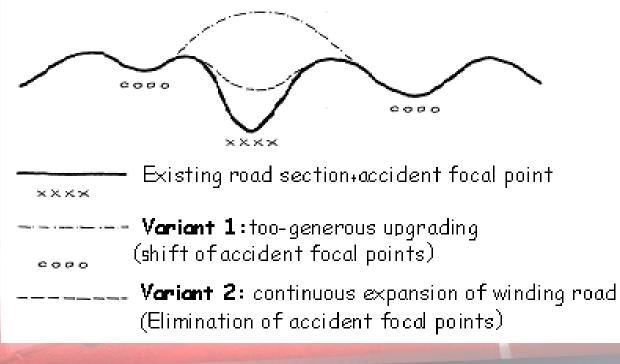


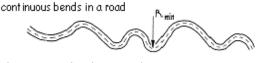


Logic Rule: Roads have to follow Driver's Perception Logic

Discontinuous curves in a road causes accidents!

Elimination of accident points by continuous expansion of road curves









Logic Rule: If road changes direction, avoid wrong capturing viewing direction

Roads direction: to the right Viewing direction: straight

Roads direction: to the right Viewing direction: guided to the right

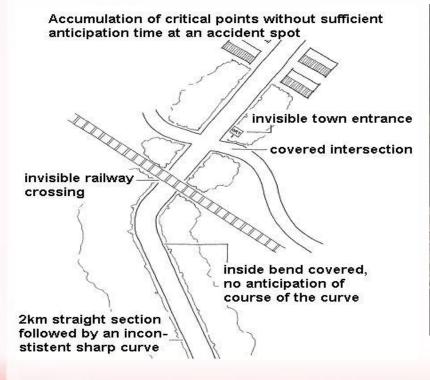






Logic Rule: Inform the Driver progressively of multiple critical points!

Multiple critical Points are not visible / announced



Good visibility of multiple critical points





Conclusion

- In summary 30% of Human Factor demands are already described and integrated in the standards and 70% only partly (25%) or not at all (45%).
- Especially the management of the field of view and of driver's expectations should be clearly integrated in design standards and in RSI and RSA.
- It is now up to the responsible government road authorities to use these results to prevent accidents, save human life and ensure that state-of-the-art science and technology is used to achieve that goal.

